



# TRANSFORMATIONS

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Math 8- Transformations Lesson  
EDTC 613 - Digital Image Acquisition



# Transformations

- Target Audience:  
8<sup>th</sup> grade math students

- CCSS:  
8.G.1, 8.G.1a, 8.G.1b,  
8.G.1c, 8.G.3

- Prior Knowledge:
  - Graphing on the coordinate plane
  - Similar & congruent figures

## **BIG Ideas:**

Objects in space can be transformed in an infinite amount of ways and these transformations can be described and analyzed mathematically.

## **Essential Question:**

How can we best show or describe the change in position of a figure?

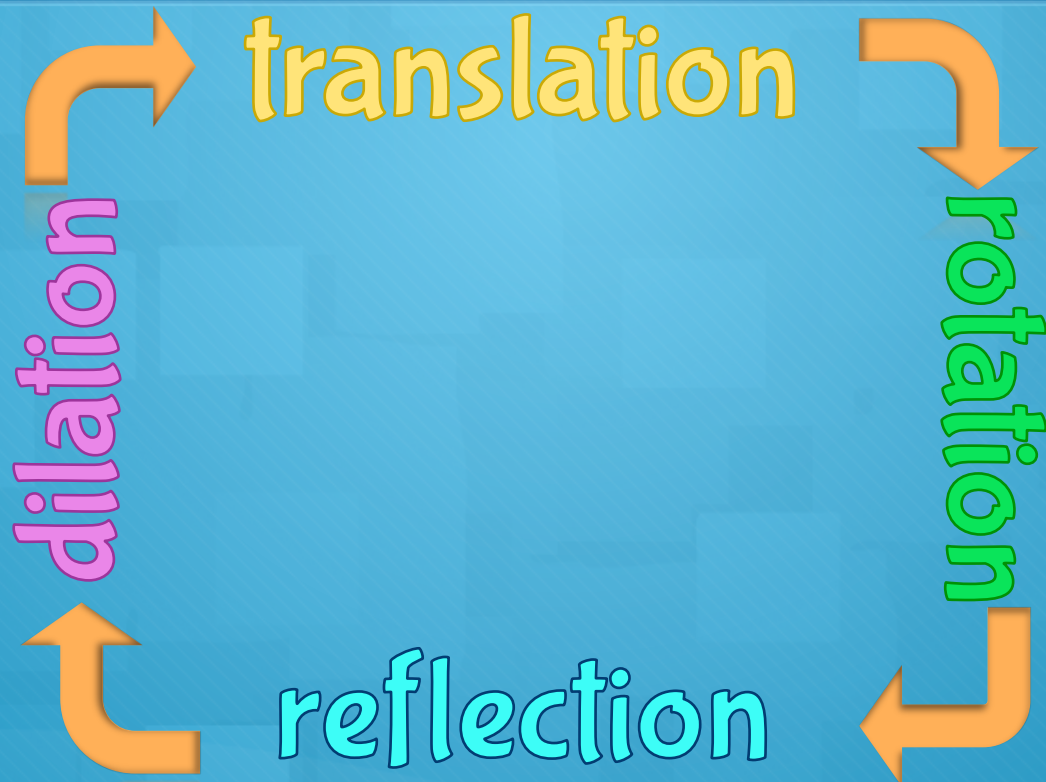


# Lesson Description

- Introductory lesson to Transformation Unit
- Through the use of pictures students will be able to recognize the four transformation types: translation, rotation, reflection & dilation.
- Helps students make connections with the world around them, their math classroom and future career possibilities.
- Students will identify the four transformations given a picture.



# 4 Types of Transformations



# Seeing Transformations in the world around you....



original

adjusted

These tiles represent a **TRANSLATION** which slides a figure (left, right, up or down) without turning or flipping.





original



adjusted

The triangles on the hubcap show a **ROTATION** which turns a figure around a fixed point.





original

adjusted

The diamonds on the window crossbars represent a **REFLECTION** which flips a figure over a line of reflection (mirror).





original



adjusted

The circles around the eye and pupil represent a **DILATION** which enlarges or shrinks a figure using a scale factor.



# Common Jobs that use Transformations

- Besides the math classroom, transformations are used in various career paths such as:
  - Animation
  - Graphic Design
  - Engineering
  - Architecture





original



adjusted

In animation, a **TRANSLATION** is used to move the same-sized figure around, as shown by Raphael moving up to the right..

*Picture Source: Ms. Wiederholz's Sony Camera*



original



adjusted

In animation, a **ROTATION** turns an object, such as Leonardo's sword in the picture above.

*Picture Source: Ms. Wiederholz's Sony Camera*





original



adjusted

In animation, a **REFLECTION** is used to flip a shape as shown by having Raphael fight in the other direction.



original



adjusted

In animation, a **DILATION** changes the size of the shape in order to show distance as shown with Leonardo getting smaller.

*Picture Source: Ms. Wiederholz's Sony Camera*





# Can you Identify the Transformation?

○ Look at the following pictures and see if you can determine whether it is a:

- Translation
- Rotation
- Reflection
- Dilation



original



adjusted

# DILATION

(to be revealed during presentation)

The minion has increased and decreased in size from the original one.

*Picture Source: Ms. Wiederholz's Sony Camera*





original



adjusted

# ROTATION

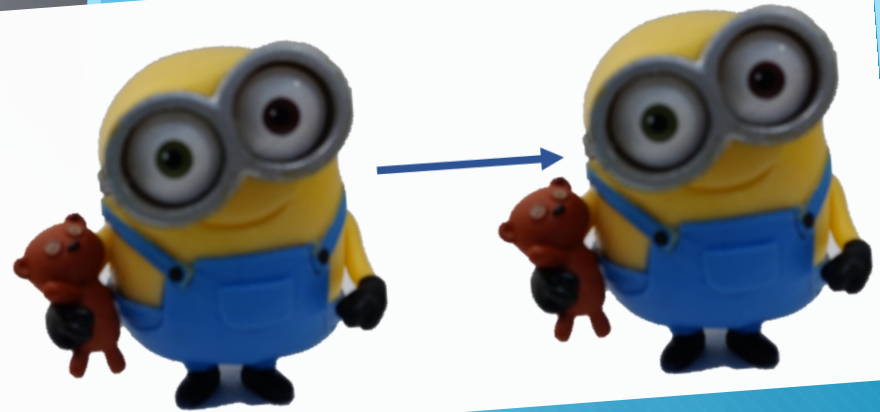
(to be revealed during presentation)

The minion has rotated his arms from the original one.

*Picture Source: Ms. Wiederholz's Sony Camera*



original



adjusted

# TRANSLATION

(to be revealed during presentation)

The minion has moved to the side from the original one.

*Picture Source: Ms. Wiederholz's Sony Camera*





original



adjusted

# REFLECTION

(to be revealed during presentation)

The minion has flipped over the line of reflection from the original one.

*Picture Source: Ms. Wiederholz's Sony Camera*



Now let's go practice on  
the coordinate plane.